



# Safety-Critical Java for Low-End Embedded Platforms

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## The Problem





- Low-End Industrial Platforms
  - KT4585 from Polycom
  - ATMega2560 from AVR
  - NEC-V850 e.g. used by Grundfos
  - Typical memory resources
    - 16 kB RAM, 256 kB ROM
- Safety-Critical Java impl. using RTSJ
  - Based on Java RTS (SUN)
  - Recommended Requirements
    - CPU system with 512 MB
    - Real-Time OS: Linux



Plan to Solve the Problem



### Reduce each layer of the architecture



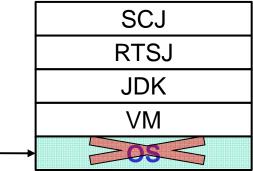
**Operating System** 



No Operating System

Instead:

- -Hardware Objects for device control
- -1<sup>st</sup> level interrupt handling in Java space
- Minimal native layer for context switch between tasks



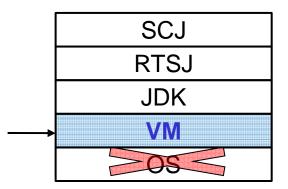
# VM:

Hardware near Virtual Machine (HVM)





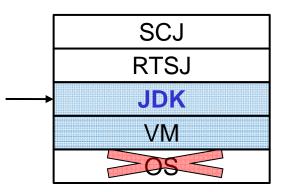
- Lean
  - Java-to-C compiler with embedded interpreter
  - Program specialization
    - Classes & methods
    - Bytecode selection
- No dependencies on external libraries
- Portable
  - Strict ANSI-C
  - All usual C compilers can be used
  - Simple build procedure



## JDK



- No special JDK required
  - Uses Java 1.6 (Other JDKs supported as well)
  - Reduced through program specialization
- Dependency leaks
  - System.out.println leaks, but
  - Collection classes (e.g. ArrayList) do not

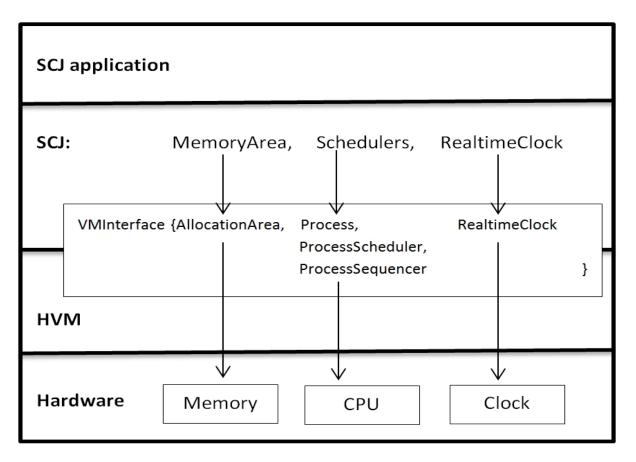


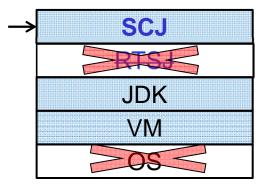
# SCJ





- A bare metal implementation
  - No RTSJ
  - The VM interface

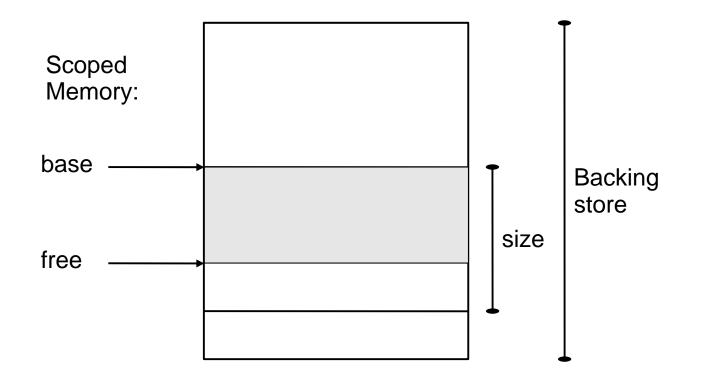












## **Scoped Memory**

#### Java:

}

...

public class AllocationArea {
 protected int base;
 protected int size;
 protected int free;

@IcecapCVar
private static int HVMbase;
@IcecapCVar
private static int HVMfree;
@IcecapCVar
private static int HVMsize;

#### **C**:

unsigned char\* HVMbase; uint32 HVMfree; uint32 HVMsize;

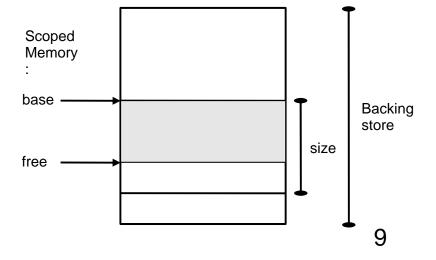
@IcecapCompileMe

public static void switchAllocationArea(AllocationArea newScope,

AllocationArea oldScope) {

oldScope.base = *HVMbase*; oldScope.free = *HVMfree*; oldScope.size = *HVMsize*;

*HVMbase* = newScope.base; *HVMfree* = newScope.free; *HVMsize* = newScope.size;





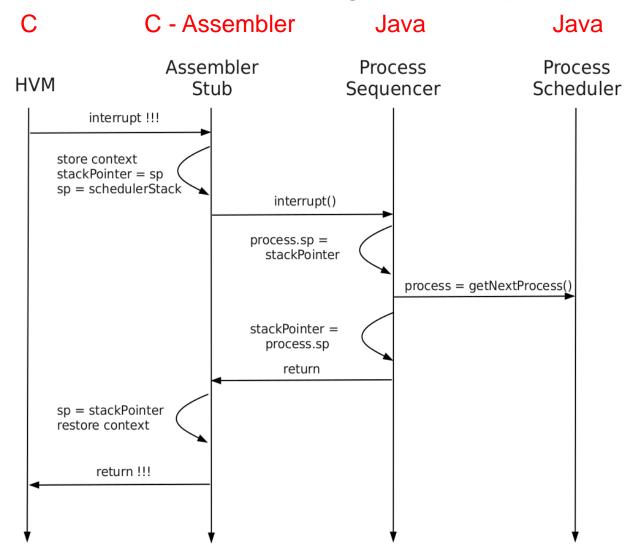


# Scheduling



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Context switch through the layers



**Real-Time Clock** 

- Platform specific
  - E.g. KT4585,

@lcecapCVar
private static int systemTick;

- ATMega2560
  - Hardware clock
    - Configured using Hardware Objects
    - Tick interrupt handled in Java





# **Evaluation**

- SCJ Level 1:
  - 1 Mission, 3 Handlers, KT4585
  - ROM: 35 kB
  - RAM: 10 kB

SCJ related	bytes
'Main' stack	1024
Mission sequencer stack	1024
Scheduler stack	1024
Idle task stack	256
3xHandler stack	3072
Immortal memory	757
Mission memory	1042
3xHandler memory	3x64 = 192
HVM infrastructure	
Various	959
Class fields	557
Total	9907



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## **Evaluation**





MiniCDj, ATMega2560
 ROM

	Classes	Methods
java.lang.*	46	171
java.util.*	10	42
javax.safetycritical.*	46	185
minicdj.*	49	216
Total	151	614

miniCDj benchmark	<b>ROM</b> (bytes)
Mostly interpreted	94682
Compilation only	282166

- RAM, more than 300 kB

# **Related JVMs**

- JamaicaVM
  - Hard real-time execution guarantees
  - Real-time GC
  - SCJ on top of RTSJ
  - High-end embedded platforms
- FijiVM
  - Efficient Java-to-C compiler
  - Real-time GC
  - SCJ Level 0 with native function layer
  - High-end embedded platforms
- KESO VM
  - Lean VM. Efficient Java-to-C compiler
  - GC support
  - HVM SCJ ported to KESO?
  - Low-end embedded platforms





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# A SCJ Level 0 + 1 implementation for by means of:

- A bare metal implementation of SCJ using a VMInterface
- No special JDK required

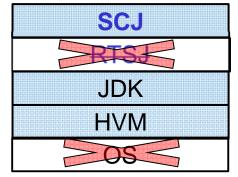
Conclusion

- A lean and portable HVM, no library dependencies
- Hardware near features like Hardware Objects

Typical memory resources 16 kB RAM, 256 kB ROM







Are we happy now?



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- Ensure SCJ compatibility
- Development environment
- Improve Java SCJ infrastructure
- Learn efficient compilation from Fiji